

**Kuali Financial System (KFS) Implementation
Subcode to Object Code Conversion (Ver 1.0)
Wednesday, March 18, 2009**

Terminology Changes Introduced in this Tip

<u>Financial Records System Term</u>	<u>Kuali Financial System Term</u>
FRS	KFS
Subcode	Object Code
Account Control	Object Code

- FRS subcodes and (GL account controls) are labeled Object codes in KFS.
- Object Codes represent all income, expense, asset, liability and fund balance classifications that are assigned to transactions and help identify the nature of the transaction.
- Object codes are 4 numeric digits in KFS.
- Only subcodes listed on e~Print report FBM097 will convert to KFS as object codes.
<https://hermes.is.colostate.edu/cgi-bin/eprint.cgi>
- FRS user option subcodes (example subcodes 3411-3419) will not exist in KFS as an object code. The KFS sub-object code feature may need to be used. (Sub-object codes will be detailed in a future tip).
- Accounts in the 18, 49, 53, Conference-62 and 7x funds carry a project-to-date (PTD) balance. The PTD balances in FRS user option subcodes will convert to the “parent” object code in KFS. I.E. FRS “parent” subcode 3410 and related user option subcodes 3411-3419 will all convert to a single KFS object code.

1xxx	Assets (no changes)
2xxx	Liabilities (no changes)
3xxx	Fund Balance (no changes)
4xxx	Revenue
5xxx	Salary/Benefits (change the first digit to 5)
6xxx	Travel/supplies/services
7xxx	Cost of sales/Insurance Trust/subcontracts/utilities
8xxx	Capital Outlay (no changes)
9xxx	Indirect Cost, transfers & other

Tasks

Log into the KFS website - <http://kuali.colostate.edu/>

In the Guides and Documentation section, see the Subcode to Object Code conversion.

Review the listing for the FRS subcodes you use and gain an understanding of how they will convert to KFS object codes.

Contact

Refer questions on this tip to your Campus Services representative. <http://busfin.colostate.edu/cs.aspx>

Future Tips

Object code attributes (object level, object consolidation, object type and object sub-type).